

Stay close to your team!

Previous compulsory steps / Prior students' knowledge	None.
Learning objectives	To develop life skills. To learn how to communicate efficiently.
Subjects	English as a foreign language
Recommended Age	All
Material needed	PC or IOS/Android device
Sequence duration	2 hours
Individual or group activity	Group activity
Skills developed	Teamwork, cooperation
Price range of the game	Free
Tips to make the sequence more inclusive	The game offers many accessibility options in the areas of visual, audio, speech settings.
Tips for a shorter duration of the sequence	The game is played in a 5v5 scenario with emphasis on coordination between teammates. For a shorter match duration, you can appoint a leader with the most experience for each team.

Step by step: how to implement the sequence

- **Step 1: Introduction into the sequence**

In this sequence, your students are split into 2 teams of 5, and they have to destroy the adversary base. The game requires communication between players, a good strategy, coordination and teamwork.



Photo 1: League of Legends characters (Source: <https://www.uhdpaper.com/2020/09/81099-lol-wild-rift-zed-ahri-camille.html>)

Requirements

Every student can download the game on their smartphones for free, or they can use laptops. The requirements of the game are not high, but you should explain to your students what they have to do. The main point of the game is to defeat the other team. To do that, they need to cooperate and to work in teams very well. Also, good communication is required.

Setup ideas:

Your students can play the game in the classroom, a game session for an hour is enough for them to understand the game and its requirements.

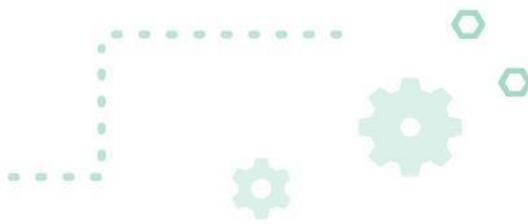
- **Step 2: Students play the game (30 minutes)**

Before starting the game, explain to your students that they should cooperate and communicate very well. If they do not engage in good teamwork, they will not be able to succeed.

The players control several characters. Every character has a role in the game: healer, champion, protector, destroyer. In each team, the roles of the characters are mixed. There can be 2 protectors, 1 destroyer, 1 healer and 1 champion, etc.



Screenshot 2 : Ce este League of Legends?. (Source: <https://youtu.be/XJOcC2Ujlis>)



- **Step 3: Group work and discussion (40 minutes)**

Split the students into teams and let them think about different strategies to use in the game. They need to find the best way to communicate and to work together in order to complete the objectives of the game faster. Leave them 30 minutes to work, and after ask them to present what they came up with.

The other students need to ask other teams questions, such as:

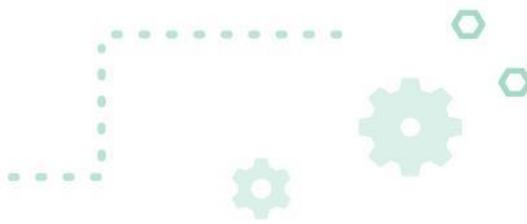
- How did you come up with this idea or strategy?
- Why do you think this strategy will work better?
- Have you tried a strategy that did not work, and do you know why?

They can add any other questions they want.

You can now ask them to play another short game session using their own strategies in order to see if they were right. Give the students 30 minutes to prepare their strategies and to put them into practice.

- **Step 4: Debrief (15 minutes)**

After finishing the game, ask the students if they think they had good communication or if they worked properly in teams. Let them express their opinion about what they think they did wrong or well.



Getting the game:

<https://www.leagueoflegends.com/>

References:

Image sources:

Photo 1: League of Legends characters. <https://www.uhdpaper.com/2020/09/81099-lol-wild-rift-zed-ahri-camille.html>

Screenshot 2. <https://youtu.be/XJOcC2Ujlis>

League of Legends's reporting in Champion select feature set for July launch". PCGamesN. Archived from the original on October 25, 2020. Retrieved December 23, 2020.

Blue, Rosario (July 18, 2020). "League of Legends: a beginner's guide". TechRadar. Archived from the original on September 4, 2020. Retrieved September 6, 2020.

Watson, Max (Summer 2015). "A medley of meanings: Insights from an instance of gameplay in League of Legends" (PDF). *Journal of Comparative Research in Anthropology and Sociology*. 6.1 (2068–0317): 233. Archived (PDF) from the original on December 29, 2020. Retrieved December 26, 2020. Similar to an RTS, players control the action from an isometric perspective, however, instead of controlling multiple units, each player only controls a single champion.

Heath, Jerome (November 30, 2021). "All League of Legends champion release dates". Dot Esports. Retrieved December 4, 2021. Riot Games

<https://www.leagueoflegends.com/ro-ro/>